

ARRRRGH! - talk like a Pirate!

Ahoy me hearties!

Means "hello" to people you like.

Avast!

Stop and give attention - it's like saying "wow, check it out!"

Shiver me Timbers!

"Oh gosh" or "blow me down". Literally means "shake my boat".

Heave Ho!

Meaning "put your back into that work shipmate, or else the Captain will make you fish food!"

Pieces of Eight

Pirate talk for money.

Walk the plank

A punishment for all you mutinous, misbehaving pirates. You would be made to walk off the edge of the boat into shark-infested waters!

Booty

Pirate talk for treasure.

Savvy?

Means "do you understand?"

Thar she blows!

Said when a whale is sighted.

Yo Ho Ho!

Cheerful cry.

This ship was used by explorers to discover new lands like Antarctica. They were very cold, dangerous places.

The ship is over 100 years old.

Mushroom Vents or 'Ankle Bashers'

Watch your footing because Discovery's windows aren't on the side of the ship, they are on the deck! These would let in air and light just like a window. When the ship was rolling around on the high seas it was easy for the crew to bash their ankles on the vents.



Skeleton Keys



1 Wheel

By turning the wheel the attached chains move the rudder and steer the ship. If you follow the chains to the back of the ship and look down you can see the rudder in the water.

Compasses

If you stand by the wheel can you see where you are going? This ship would be guided by a compass which would show if you were going in the right direction.

Crow's Nest

A man would climb all the way to the top of the main mast and sit in the barrel to keep look-out for dangerous things like icebergs.

Now go below deck...



2 Engine

Pirate ships would just have sails but the *Discovery* had to have an engine too! The engine runs on steam power and was needed to break through the ice.
Next, find out how the crew made steam.

3 Boiler

The crew would shovel coal into the boiler's furnace. When it burned it got very hot and heated the water. When the water began to boil it would produce steam, just like a big kettle!
The boiler needed as much coal as the weight of 2 elephants to make enough steam to run the engine.

4 Coal Bunker

This room is where they stored all of the coal and if you look up you will see the chutes the coal was dropped through. You are now underwater! The water in the dock outside comes up to the slots in the wood.

Food Hold

Walk through the hold and see what food the Captain and his crew would take with them. They had to take enough food to last nearly 3 years. Sometimes they would even eat seal and penguin so they could get fresh food.



Treasure Map



Pirate Hat



Cutlass

Now go upstairs to the galley...



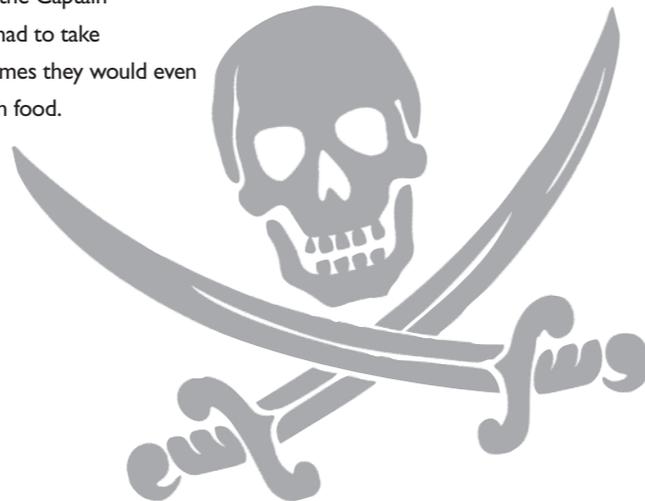
Pirate Flag



Hook



Parrot



5 Galley

A ship's kitchen is called a galley. Can you see the cook? He had to cook for 47 men 3 times a day.
Can you see the ship's cat? His name is Blackwall and he was in charge of protecting the food from mice and rats. Look at the tops of the tables; they have guardrails on to stop the pots and pans falling off when the ship was moving around.

Sick Bay

If you were unwell then you would be sent to the sick bay. This was next to the kitchen because it was the warmest place on the ship. Crewmen could become unwell because of the cold weather or from not eating enough fresh food; they could also break an arm or a leg because being an explorer was a dangerous job.

6 Mess Deck

This is where the crew would sleep; they would sleep in special beds called hammocks. When they woke up they could roll their hammock up to make more space.
It was very difficult living here away from home; can you see the pictures of their families on the wall?
For fun they would play football outside on the ice, write diaries, play card games or dress up and put on plays.

7 Laboratory

This is one of the laboratories. The explorers went to Antarctica to find out about the wildlife there.
They drew pictures of the animals they saw and took some of them to show people at home. What sort of animals did they see?



Treasure Chest



8 Wardroom

You've found the Pirate Treasure!
This is where the Captain and his officers would sleep. It is worth taking some time to look around at the different rooms and compare and contrast the living conditions between officers and crew. Why are the chairs stuck to the floor? Why do the doors slide and not open out? Would you rather be a Captain/Officer or a crewman?

Now go upstairs to the Deck

Chart Room

This is where all of the maps were kept and where the Captain would plan his voyage into unknown territories.

Finally go up to the Bridge

(Take care on the stairs)

Take in the sights and atmosphere of being on board the ship. Practice pirate language with your pupils and scrub the deck!

